Juniors in the Urban Agriculture studio were challenged to find a way to grow enough food within St. Louis to sustain the city's population. The digital drawing above illustrates a program created by student Evan Wiskup that uses a robotic task force to care for plants and harvest fields, facilitating the growth of agriculture in an urban environment.
The Sam Fox School of Design & Visual Arts is an interdisciplinary and diverse community of architects, artists, and designers dedicated to excellence in learning, creative activity, research, and exhibition. Our unique structure allows us to build on the strengths of each unit—Art, Architecture, and Museum—and to draw on the resources of the University to create new knowledge and address the social and environmental challenges of our time.
“Architectural education changes your mind... and the world. Our program provides an in-depth design education built on a liberal arts foundation. Students leave the College of Architecture with the tools to design innovative and beautiful solutions to complex environmental problems.”

BRUCE LINDSEY, Dean, College of Architecture, Graduate School of Architecture & Urban Design

We strongly believe that a “learn-by-doing” methodology is one of the best ways to develop your skills as an architect. Our curriculum is centered around the design studio, where small groups of students and a faculty member work together on design projects. In this sense, learning to be an architect is like learning a sport or a musical instrument; it requires a coach and practice. You will learn to evaluate, organize, and refine ideas, developing skills that apply not only to the fields of architecture and design, but also to art, business, science, technology, social studies, literature, and the environment.

Architecture is interdisciplinary in nature, drawing from various bases of knowledge and requiring collaboration with other fields. You will find our program valuable for both its architectural focus and its broad-based nature. With multiple opportunities in the undergraduate curriculum to pursue study in other areas, our students develop abilities to think, communicate, and work across disciplinary lines.
FRANCIS AGUILLARD  
BS ’13, minor in Psychology, Lafayette, Louisiana

When I learned about the internship opportunity with SCDA Architects in Singapore, I knew I had to apply. The firm was founded by alumnus Soo K. Chan, BA ’84, and he set up an annual summer internship for one undergraduate and one graduate architecture student. I had always been fascinated by the city, and when I did a little research into the firm, I learned its philosophy and interests matched my own. I got the internship, and it ended up being the best summer of my life. One of the great benefits to SCDA is they have a really holistic approach to projects that includes architecture, landscape architecture, interior design, and planning services. They maintain a high degree of creative control over projects, and it was really cool to watch that decision-making process unfold. As an intern, I prepared presentations for projects in schematic design and design development stages, built digital and physical project models, and assisted with authority inspections during site visits. There’s a lot to talk about, which I think speaks to how rich my experience was.
CURRICULUM

“The program and faculty provide you the opportunity to express yourself and find your own place in the field. It was easy for me to find a way to pursue my love of craft work while still learning digital skills and more advanced modeling techniques.”

DAVIS OWEN, BA ’12, Tucson, Arizona

**BACHELOR OF SCIENCE**

**BACHELOR OF DESIGN**

Our four-year undergraduate degree programs lead to either a Bachelor of Science in Architecture or a Bachelor of Design in Architecture. Both programs prepare you to move on to a master’s degree, putting you on track for teaching and leadership positions in architecture and other related fields.

Throughout the four-year program, you will take both studio courses and Sam Fox School Commons courses that are offered by Architecture and Art and open to any student. These opportunities to study “in between” Architecture and Art expose you to different methods and ways of thinking, incorporating topics such as sustainability, public practice, and new technologies.

**DIGITAL TOOLS**

Technology plays a critical role in the educational experience of our students; therefore, we are committed to the integration of relevant technology into our curriculum. Instruction in digital technologies begins in the freshman year and continues throughout the curriculum. We strongly recommend that all incoming freshmen acquire a computer and software through the School’s purchase program. For more information, visit samfoxschool.wustl.edu/undergraduate/computer.
FRESHMAN YEAR
- Foundation studios in design
- Interdisciplinary drawing courses for all Architecture and Art students
- Explorations of materials, media, geometry, and detailing
- Design of a small building
- Practices in Architecture + Art + Design, a lecture course taught by the deans
- Additional course work in the liberal arts

SOPHOMORE YEAR
- Design studios focused on the relationship of architecture to the landscape and to the urban environment
- Interdisciplinary elective studies between art, architecture, and design
- Architectural history courses
- Additional course work in the liberal arts

JUNIOR YEAR
- Intensified design studios exploring building assemblies, structure, landscape, and sustainability
- Building systems course
- Architectural theory course
- Additional course work in the liberal arts
- Opportunities for study abroad

SENIOR YEAR
For Bachelor of Science in Architecture
- Continue in-depth study of architecture through design studios
- Structures courses
- Architectural history and theory course work, with an emphasis on urban design issues
- Technology courses in environmental systems or landscape architecture
- Opportunities for study abroad

For Bachelor of Design in Architecture
- Student-directed capstone project
- Ultimate flexibility to complete a second major or additional minor, or to explore other areas of interest
- Option to take additional architecture course work, including your choice of studios and theory classes
- Opportunities for study abroad
Tegan Bukowski taught a photography workshop for children in Kibera, Kenya, through Artists Activists, an organization she founded in 2011.

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### BACHELOR OF SCIENCE

**IN ARCHITECTURE DEGREE PROFILE**

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TEGAN BUKOWSKI

BA ’10

“Attending WUSTL was an amazing architectural learning experience that extended beyond how buildings are designed and built to include how architects and designers can influence the world. My undergraduate experience ranged from studying abroad in Florence to working with kids in St. Louis through the Alberti Program. With the School’s support, I was even able to start a non-profit organization that took me to Rwanda when I was a senior. The faculty at WUSTL were always supportive of my worldly plans. I don’t think I would have gotten that support from a different school.”
The idea of how the physical environment interacts with social and cultural environments is fascinating to me. That’s actually something they emphasize throughout the School—how to use architectural design to have a positive effect on communities. It’s an underlying idea throughout the community.”

**Julia Roberts, BS ’13, Minor in Urban Design, Wilmington, Delaware**

**INTERDISCIPLINARY STUDIES**

At the Sam Fox School, you’ll find opportunities to cross the boundaries of the University’s undergraduate divisions—Architecture, Art, Arts & Sciences, Business, and Engineering & Applied Science—and collaborate with other students and faculty on creative and challenging projects. These experiences can energize your work, as well as lead to new pursuits and discoveries. With proper planning, you can pursue second majors, minors, and dual degrees. Architecture majors may pursue minors in Architectural History, Landscape Architecture, and Urban Design.

**Architectural History Minor**

Open to all students at Washington University, the Architectural History minor explores the broader cultural context of the discipline of architecture. Through 18 units of course work, students learn about historical and contemporary issues in architecture around the world. Possible electives include Concepts and Principles of Architecture, History of Landscape Architecture, and Rethinking Renaissance Visual Culture (part of the Florence summer program).

**Landscape Architecture Minor**

The study of landscape architecture is essential to understanding natural and built systems. Architecture, city, and region interact conceptually, socially, and ecologically at a variety of scales. The Landscape Architecture minor is an 18-credit course of study that explores issues that are vital to architectural and urban design—such as vegetation strategies and water management—at the local and regional scales. Students take studio, history/theory, and natural systems courses, with landscape architecture electives in advanced technology, mapping, and social studies.

**Urban Design Minor**

As city populations increase, the need to build more sustainable environments makes an urban design education for architects more important than ever. The Urban Design minor is an 18-credit course of study that gives you more opportunities to develop your skills as an architect through direct involvement with the community, including a senior-level urban design studio. Additional theory-based course work focuses on urban design policy, sustainable development, and urban infrastructure.
To prepare you for these challenges, the College of Architecture provides numerous opportunities to apply lessons learned in the classroom to real-life situations, both in the St. Louis area and beyond.

In recent studios, students have explored infrastructure and connectivity issues along the Mississippi River; researched resilient water management strategies for New Orleans; developed multifunctional entertainment and recreational spaces in Monte Carlo, Monaco; and designed a West African Design Research Center in Mali.

You may also take courses in biomimicry—an emerging discipline that seeks sustainable design solutions by emulating nature—or in LEED (Leadership in Energy and Environmental Design), the industry standard for sustainable design. Service learning courses bring WUSTL students to local public elementary schools, where they design two- and three-dimensional hands-on problem-solving workshops about environmental issues.

The environment is the context for life and its well-being—and poses the most important challenge facing architects today. Our students will help lead the way in developing sustainable design solutions.

COMMUNITY BUILDING, BUILDING COMMUNITY
In Community Building, Building Community, students study the role of architecture in a neighborhood, a city, and a community. Walking tours, interviews with area residents, and visits with local community leaders help you to develop an urban design proposal for a designated neighborhood.
CityStudioSTL supports a series of community engagement and outreach projects in St. Louis. Offered in partnership with the University’s Skandalaris Center for Entrepreneurial Studies, the program allows students to conceive, plan, design, and ultimately construct publicly minded projects, working closely with local groups and residents.

Through this initiative, undergraduate architecture students have partnered with Patrick Henry Downtown Academy to improve the streetscape and school grounds, implementing designs that also support the school’s mission of sustainable education. Students transformed a cracking asphalt lot into a 10,000-square-foot “outdoor classroom,” complete with seating, walkways, raised planting beds, and a landscaped play area.

“We saw this as an opportunity to design an environment filled with living systems that would engage the Patrick Henry students in a new way,” says Miriam Keller, BA ’11. “In the process, we gained invaluable experience in design and building, in working with various community stakeholders, and in group decision making.”
Innovation is at the heart of both teaching and practice for Associate Professors of Architecture Sung Ho Kim and Heather Woofter. From digital fabrication courses to studios focused on the relationship between climate, geometry, and site, they challenge students to expand their thinking while learning valuable technical skills. For instance, for an architectural representation studio taught by Kim, students used biomimicry principles to conceive of experimental kites, which they designed using computer modeling software. More than 60 students

The College of Architecture provides an intimate environment for learning. With approximately 60 students in the freshman class, you quickly get to know your classmates. Studio class sizes are typically 15 or fewer students to one professor throughout your undergraduate program. That allows you to interact more closely with our nationally and internationally distinguished faculty—all researchers and practitioners actively contributing to the growth of the profession. Their work covers a wide range of topics—ecological and environmental issues facing the Mississippi River, eco-urbanism strategies for local communities, modernity and post-World War II architecture and urbanism, industrial design, community engagement, digital fabrication, building systems—and highlights the innumerable paths you can pursue with an architecture degree. Your faculty will help you discover your own truths and, through enlightened thinking and teaching, ensure you are prepared and adaptable to the changing demands of your chosen profession.
The Mildred Lane Kemper Art Museum, committed to providing an open and dynamic learning environment, plays an integral role within the Sam Fox School. With over 5,000 objects, it is one of the finest university collections in the U.S. with strengths in 19th-, 20th-, and 21st-century European and American paintings, sculptures, prints, installations, and photographs.

Through its collections, exhibitions, and public programs, the Museum creates a learning environment that engages the campus community. It provides Sam Fox School students with countless opportunities for meaningful encounters with art and visual culture through curricular integration; the Teaching in the Galleries Program; and internships in curatorial, publications, and education departments.

The Museum’s exhibition program focuses on both contemporary and historical forms of art, architecture, and design and the unique points of intersection between these areas.

*Design with the Other 90%: CITIES* explored the ways in which design can redress critical issues around the globe, from the most basic needs for people living on $2 a day in developing economies, to the challenges resulting from rapid urban growth and the proliferation of informal settlements.

*Tomás Saraceno: Cloud Specific* (pictured above) highlighted the breadth of Saraceno’s cross-disciplinary practice. Drawing inspiration from clouds, bubbles, spider webs, and other natural structures, Saraceno—who was trained as an architect—produced visionary installations that captured the imagination while raising pointed questions about the sociopolitical conditions in which we live and our own potential to change them.

Curated by Associate Professor of Architecture Heather Woofter, *Metabolic City* surveyed the work of three groups of visionary artists and architects from the 1960s: the British collective Archigram, the Japanese Metabolists, and the Dutch painter Constant Nieuwenhuys, an early member of the Situationist International.

**Kenneth and Nancy Kranzberg Art & Architecture Library**

Located on the lower level of the Museum, the Kranzberg Art & Architecture Library houses books, journals, and audio-visual resources on art, architecture, art history, and archaeology. Access to online resources allows students and faculty to retrieve information and images from any location, at any time.

and alumni have put these classroom lessons to use as members of the design team at Axi:Ome, Kim and Woofter’s firm, which engages in architectural research as well as the realization of built works, including the UMSL at Grand Center building, pictured at left.
Your experience at Washington University extends well beyond the studio. Architecture students play varsity sports, design sets for theater productions, advocate for the community and the environment, and take part in numerous University-sponsored clubs and activities.

Within the Sam Fox School itself, you can participate in activities that shape the character of the College of Architecture. The Architecture School Council represents students to the faculty and staff, and facilitates programs and events such as peer advising, Bauhaus Ball, and town hall meetings. Material Monster is a material reuse and research initiative that facilitates the free exchange of reusable materials for creative endeavors. Students recently founded a campus chapter of Alpha Rho Chi, a social, professional, co-ed fraternity for architecture and the allied arts. You may also participate in student chapters of national organizations such as the American Institute of Architects, American Society of Landscape Architects, and National Organization of Minority Architects.

As one of the founders of Alpha Rho Chi, I’ve started thinking more about design holistically—so not seeing strict boundaries between architecture and art and urban design, but really thinking of them all as one. I feel like I’ve learned so much from my friends in art, just about design and the way they attack a problem. That’s been really helpful for me as I grow as a designer.”  

Anna Yoder, BS ’13, Minors in History and Urban Design, Knoxville, Tennessee

SAM FOX SCHOOL PUBLIC LECTURE SERIES
Each semester, the School hosts weekly lectures by nationally and internationally recognized artists, architects, landscape architects, urban designers, historians, and critics. These events—critical to both the undergraduate and graduate experience—are extensions of studio and classroom learning, and bring to the campus new ideas in practice, theory, and technology in art, architecture, and design.

Recent Public Lecture Series speakers have included Thom Mayne, Wang Shu, and Rafael Moneo—all winners of the Pritzker Prize, generally considered architecture’s highest honor.
WE BELIEVE THAT THE OPPORTUNITY TO STUDY ABROAD is essential to your education, so we encourage you to experience the world.

You can spend the spring semester of your junior year studying in Florence, Italy—a city key to the field of architecture. The program offers a full curriculum—design studio, Italian art history, and the history of Florence—equivalent to the junior spring semester at Washington University.

Another option available to all students is to spend eight weeks of your summer in Florence. The program provides an interdisciplinary learning environment for exploring the relationships between historical and contemporary modes of representation, communication, and construction. In addition to taking an art history course, you can choose among multiple studios, including an architecture studio that focuses on a series of site-specific projects.

Rising juniors and seniors in both Architecture and Art may participate in the Summer Travel Drawing Program. During this three-week, three-credit course of study, you visit significant cities in either Latin America or Europe as part of a directed curriculum of urban and building analysis and appreciation. Offered biannually, the program emphasizes the development of hand drawing as a fundamental skill.

You can also access the broad range of study abroad opportunities offered through other Washington University programs, including a semester-long architecture program in Copenhagen.

RACHEL LUANGDILOK
BA ’13, Second Major in Psychology, Westmont, Illinois

"The Florence summer program broadened my knowledge of representation techniques and strengthened my drawing skills. This, in turn, has helped me to better convey my ideas during the design process."
The College of Architecture has a dedicated Career Services office devoted to the post-graduate needs and interests of architecture students. Our career advisors guide you through specialized programs and individualized assistance. They will help you identify your interests to structure your career search, giving you the tools you need to reach the best prospects for internships, jobs, residencies, fellowships, application to graduate schools, or other professional placements.

Career Fairs
In addition to the University-wide Career Fair, the College of Architecture hosts an internship and job fair specifically geared toward the fields of architecture and design. At this annual event, students and recent alums have the opportunity to meet with top firms, as well as professional and trade organizations, network with employers and faculty, and have their portfolios reviewed by professionals in the field.

Road Shows
Road Shows provide a rare behind-the-scenes look inside top firms, agencies, and other organizations across the country. Each trip focuses on a city and an industry, and is open to all Washington University students. Recent Architecture Road Shows have been held in New York and San Francisco, with visits to the 9/11 Memorial, SHoP Architects, Diller Scofidio + Renfro, Tod Williams Billie Tsien Architects, BKSK Architects, Snohetta, HOK, MWA Architects, SmithGroupJJR, HKIT Architects, and Skidmore Owings & Merrill (SOM).

After Graduation
Our graduates are architects, designers, scholars, teachers, and entrepreneurs. Three alumni founded one of the largest architectural firms in the world, Hellmuth, Obata + Kassabaum (now known as HOK), headquartered in St. Louis. In addition, many of our graduates go on to work in related fields such as furniture design, digital design, landscape architecture, urban design, and construction management.

Our alumni work throughout the United States and around the world, and are eager to hire graduates from the University. A selection of recent internship and job placements is listed at right.

“Internship experiences are vital stepping stones to professional development, providing valuable insight into what role a person can play in the architectural and design communities. With the help of our strong alumni and faculty connections, the Career Center facilitates this professional development as students transition from the academic environment to the professional one.”

Martin Padilla, Assistant Director of Career Development for Architecture
INTERNSHIPS
10 Design Co.
Architecture for Humanity
Arkansas Historic Preservation Program
City of Cleveland
Dwell Media LLC
Kiku Obata & Company
McCormack Baron Salazar
Metal Design Systems
Olson Kundig Architects
Paul Lukez Architecture
PURE Design (Shanghai)
RTA Office (Shanghai)
St. Louis ArtWorks
SCDA Architects (Singapore)
Smithsonian Institution
SPACE Architecture + Design
Stantec – Landscape Architecture
State Farm – Design Division
SWT Design
Urban Outfitters
Urban Planning and Design Institute of Shenzhen [China]
ZGF Architects

JOBS
AECOM
Behnisch Architekten
Bond Architects
Cunningham | Quill Architects
Diller Scofidio + Renfro
Gilbane Building Company
GreenbergFarrow
Rockwell Group
SHoP Architects
Snøhetta
Waggoner & Ball Architects
Workshop A | D
UIC Development

GRADUATE SCHOOL
After graduation, a number of students choose to enter graduate school to pursue their master’s degree in architecture, which is required for licensure in the field.

The Graduate School of Architecture & Urban Design in the Sam Fox School offers a challenging and stimulating accredited professional Master of Architecture degree program that is ranked in the top ten nationally by the journal DesignIntelligence. In addition, the graduate school offers a Master of Urban Design degree program, the second-oldest of its type in the country, and a Master of Landscape Architecture degree program. Graduates from the College of Architecture are also regularly accepted into other top-ranked graduate architecture schools across the country.

INTERNSHIPS + JOBS
Alberici
Arcturis
Axi:Ome
Christner, Inc.
EYP Architecture
& Engineering
Gensler
Hastings+Chivetta
HOK
Mackey Mitchell Architects
Perkins+Will
PGAV
SOM
Trivers Associates

BETTY LIU, BA ’13, Fremont, California; internships with PURE Design (Shanghai) and SPACE Architecture + Design [St. Louis]
“I have had a range of different duties on my internships, from producing renderings and technical drawings, to making models, to researching sustainable design and local building materials. I also saw a project from concept to construction. Through my internships, I discovered that I really enjoy talking to clients and interacting with people. I’m continuing to explore options that will allow me to listen to people’s needs and then find solutions for them.”
ADMISSION

The primary considerations for undergraduate admission are your artistic and intellectual promise and your academic record. You must have graduated from high school, received an evaluation from your teachers or other responsible officials of the school, and taken an appropriate distribution of high school subjects.

TO APPLY FOR FRESHMAN ADMISSION

Submit the Common Application and Washington University’s brief supplemental questions at commonapp.org.

Your application must be accompanied by a $75 nonrefundable application fee. You must also submit your official secondary school transcript, a teacher evaluation, SAT or ACT scores, and essay. Application forms and full instructions are available online at admissions.wustl.edu. For more information call 800.638.0700 (within the USA) or 314.935.6000. You can e-mail us at: admissions@wustl.edu.

OPTIONAL PORTFOLIO

We encourage you to submit a portfolio of completed artwork. A portfolio is optional for first-year admission; it is required for consideration for an academic scholarship. There are several ways you may submit your portfolio. Our representatives attend many National Portfolio Days held in major cities throughout the country, and we welcome the opportunity to review your portfolio at these events. In addition, you may set up a personal visit to Washington University and have your work reviewed in the College of Architecture. Finally, you may submit your digital portfolio along with your application. If you would like to be considered for an academic scholarship, you must submit a digital portfolio.

Submitting a Digital Portfolio

Submit images through the SlideRoom function of the Common Application. Your digital portfolio must consist of 12-15 pieces of recent work, which may include drawings, two- and three-dimensional pieces, or photographs. Images can be up to 5MB, and you will be able to include information such as title of work, medium, dimensions, and date completed.

Portfolios may be submitted on a CD/DVD. For more information, contact admissions@wustl.edu.
We are committed to working with your family to understand your circumstances and provide the help you need throughout your undergraduate years. We offer a variety of financial assistance:

1. No-loan assistance packages for families with low incomes
2. Financial assistance awards that range up to the full cost
3. Merit-based scholarship programs
4. Need-based scholarships and other financial assistance
5. Free and easy one-page financial assistance application
6. Individualized attention with your own financial assistance counselor
7. A commitment to helping you throughout your undergraduate years
8. Let’s start the conversation early—we want to help

International Students
For financial assistance information, see Financial Assistance for International Students at admissions.wustl.edu or call 800.638.0700 (within the USA) or 314.935.6000.

Academic scholarships offered by the University, regardless of financial circumstances, include:

**James W. Fitzgibbon Scholarship**
Each year, up to one full-tuition scholarship plus a $1,000 stipend and five partial scholarships are awarded to first-year College of Architecture students who demonstrate outstanding academic performance and promise in the field of architecture. The scholarships are renewable for each year of undergraduate study, assuming the student maintains a satisfactory academic record. Architecture applicants who wish to be considered for the Fitzgibbon Scholarship are required to submit a digital portfolio along with an Application for Academic Scholarships and Fellowships by January 15. You must select Architecture as your first-choice division on the Common Application Washington University supplemental questions.

**Other Academic Scholarships**
In addition, students may apply for the John B. Ervin Scholars Program and be considered for the Enterprise Holdings Scholars Program, as well as apply for the Annika Rodriguez Scholars Program—all of which enhance the overall quality and diversity of the student body.

**Entrepreneurial Scholars Program**
Architecture applicants with an entrepreneurial spirit and vision may apply for the Entrepreneurial Scholars Program, a renewable annual scholarship of $3,000.

**AIA Scholarships**
Students should also check with their local chapter of the American Institute of Architects to determine if additional funding is available.
It’s the best way to learn about Washington University. We’ll customize your visit to suit your personal interests. Tell us what you want to see, with whom you’d like to speak, and which classes you’d like to visit. Meet current Washington University students and faculty. Just e-mail visit@wustl.edu or call 800.638.0700 or 314.935.6000—our visit coordinator will take care of everything.

MORE INFORMATION ON FINANCIAL ASSISTANCE AND SCHOLARSHIPS
High school seniors on our mailing list receive our Scholarships brochure, with full instructions and applications for Scholarships. More information on need-based financial assistance is also available at admissions.wustl.edu.

TO APPLY FOR TRANSFER ADMISSION
Transfer admission to Washington University is both selective and competitive. In any given year any academic division may have from zero to a small handful of slots available. With this small number of transfer spots open, we recommend the strongest candidates for admission present proof of a high school diploma or equivalent and proof of a high level of academic success at their current institution. Transfer applicants are required to submit transcripts reflecting all collegiate work undertaken. The applicant should submit the Common Application and Washington University’s brief supplemental questions at commonapp.org. Your application must be accompanied by a $75 nonrefundable application fee. Transfer students are required to submit a portfolio of design/art work completed at another college or university for review by the Architecture faculty.

Get answers to specific questions regarding admissions, financial assistance and scholarships, or transfer admission by contacting the Office of Undergraduate Admissions:
TOLL-FREE WITHIN THE USA 800.638.0700
LOCAL 314.935.6000
E-MAIL admissions@wustl.edu
ONLINE admissions.wustl.edu

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For Cycles, a Sam Fox School Commons course taught by Lindsey Stouffer, students designed and built human-powered vehicles from discarded bicycles, working in collaboration with student mechanics from the nonprofit organization St. Louis Bicycle Works.